



Zoning Resolution

THE CITY OF NEW YORK

Eric Adams, Mayor

CITY PLANNING COMMISSION

Daniel R. Garodnick, Chair

31-10 - PURPOSES OF SPECIFIC COMMERCIAL DISTRICTS

File generated by <https://zr.planning.nyc.gov> on 8/17/2025

31-10 - PURPOSES OF SPECIFIC COMMERCIAL DISTRICTS

LAST AMENDED
12/15/1961

31-11 - C1 Local Commercial Districts

LAST AMENDED
6/6/2024

These districts are designed to provide for local shopping and include a wide range of retail stores and personal service establishments which cater to frequently recurring needs. These districts also provide for a wide range of other essential local services and limited amusement and recreation as well as small-scale production uses. Since these districts provide amenities in convenient locations near all residential areas, and since they are relatively unobjectionable to nearby residences, these districts are widely mapped.

31-12 - C2 Local Commercial Districts

LAST AMENDED
6/6/2024

These districts are designed to provide for local shopping and include a wide range of retail stores and personal service establishments which cater to frequently recurring needs. These districts also provide for a wide range of other essential local services and limited amusement and recreation as well as small-scale production uses. Since these districts provide amenities in convenient locations near all residential areas, and since they are relatively unobjectionable to nearby residences, these districts are widely mapped.

31-13 - C3 Waterfront Recreation Districts

LAST AMENDED
6/6/2024

These districts are designed to provide for the growing recreational activities of pleasure boating and fishing by permitting rental, servicing and storage of boats in appropriate waterfront areas, normally adjacent to residential development.

31-14 - C4 General Commercial Districts

LAST AMENDED
6/6/2024

These districts comprise the City's major and secondary shopping and business centers, which provide for shopping needs and services over a wide area, and which have a substantial number of large stores generating considerable traffic. These districts are also designed to provide for the wide range of office, amusement and recreation, service, production and related uses normally found in major and secondary shopping centers but to exclude non-retail uses which generate a large volume of trucking.

31-15 - C5 General Central Commercial Districts

LAST AMENDED
6/6/2024

These districts are designed to provide for office buildings and the great variety of large retail stores and related activities in the central business district and regional commercial centers. These districts are also designed to provide for the wide range of amusement and recreation, service, production and related uses normally found in the central business district and regional commercial centers but to exclude non-retail uses which generate a large volume of trucking. Special signage regulations are designed to reflect the character of this area.

31-16 - C6 General Central Commercial Districts

LAST AMENDED

6/6/2024

These districts are designed to provide for the wide range of retail, office, amusement and recreation, service, production and related uses normally found in the central business district and regional commercial centers but to exclude non-retail uses which generate a large volume of trucking.

31-17 - C7 General Commercial Districts

LAST AMENDED

6/6/2024

This district is designed to provide for a wide range of retail, service, office, open and enclosed amusement and recreation, production and related uses, but not residential uses.

31-18 - C8 General Service Districts

LAST AMENDED

6/6/2024

These districts are designed to provide for necessary services for a wider area than is served by the Local Commercial Districts. Since these service establishments often involve objectionable influences, such as noise from heavy service operations and large volumes of truck traffic, they are incompatible with both residential and retail uses. New residential development is excluded from these districts.